

Introduction to AES67 & SMPTE ST 2110

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Your Host





Andreas Hildebrand, RAVENNA Technology Evangelist

- more than 25 years in the professional audio / broadcasting industry
- graduate diploma in computer science
- R&D, project & product management experience
- member of AES67 TG and ST2110 DG



ALC NetworX GmbH, Munich / Germany

- established 2008
- R&D center
- developing & promoting RAVENNA
- Partnerships with > 40 manufacturers



RAVENNA

- IP media networking technology
- designed to meet requirements of professional audio / broadcasting applications
- open technology approach, license-free
- fully AES67/ST2110-compliant (*built-in*)





Relevant Standards

⇒ AES67

- defines high-performance AoIP interoperability

⇒ SMPTE ST 2110 (SMPTE ST 2059)

- defines elementary essence data transport on managed IP networks

- defines upper layer operational & management functionalities

⇒ AES70

— defines device control & connection management

⇒ AES X242

- defines real-time audio meta data transport over IP













AES67

What was the original goal?

• "Provide a method to connect disparate Audio-over-IP systems to achieve workaround-free networked audio interoperability"

What is AES67?

- Interoperability Standard for high performance Audio-over-IP networks
- Based on existing protocols and trusted IT standards
 - This ensures compatibility with existing network infrastructure
 - Allows coexistence with other IT data
 - High adoption rate by all major solution providers



AES67

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AES67

Problem Statement

- Audio-over-IP (aka Networked Audio) provides simpler and better connection between audio equipment
- Coupled with many advantages, one clear challenge presented itself: **Compatibility**
- While each Audio-over-IP solution offered insystem connectivity, there was no standard to provide inter-system connectivity













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The Road to Incompatibility...



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The Road to Incompatibility...









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AES67 technology components







AES67 synchronization & media clocks









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AES67 technology components

























OSI Layer

Application

RTP - Real-time Transport Protocol (RFC 3550)

- A format-agnostic transport protocol for real-time media data
- Includes time information for precise media alignment









Unicast vs. Multicast









Unicast vs. Multicast



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AES67 technology components







QoS – Differentiated Services (DiffServ)



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AES67 technology components







AES67 Encoding Examples

Remember: max. MTU: 1500 bytes, \rightarrow max. RTP payload size: 1460 (1440) bytes

#1: 16 bit PCM, 2 channels, 48 samples (1 ms @ 48 kHz): 192 bytes

#2: 24 bit PCM, 2 channels, 48 samples (1 ms @ 48 kHz): 288 bytes

#3: 24 bit PCM, 8 channels, 48 samples (1 ms @ 48 kHz): 1152 bytes

#4: 16 bit PCM, 2 channels, 192 samples (4 ms @ 48 kHz): 768 bytes

#5: 24 bit PCM, 2 channels, 96 samples (1 ms @ 96 kHz): 576 bytes

#6: 24 bit PCM, 64 channels, 7 samples (0.15 ms @ 48 kHz): 1344 bytes

How to differentiate between various payload formats?

mandatory

optional

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AES67 technology components



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SDP Session Description Protocol (RFC 4556)

- Required to describe stream formatting, synchronization and connection information
- Provided by a sender (or management instance) for each stream
- Human-readable text:

v=0
o=1 0 IN IP4 192.168.1.100
s=RAVENNA demo stream
t=0 0
a=ts-refclk:ptp=IEEE1588-2008:00-60-6e-ff-fe-7c-23-0f:0
a=mediaclk:direct=0
m=audio 5004 RTP/AVP 98
a=rtpmap:98 L24/48000/2
c=IN IP4 239.3.14.142
a=recvonly
a=ptime:1









AES67 technology components

Discovery	Not specified	
Connection Management	SIP (unicast), IGMP (multicast)	
Session Description	SDP (RFC4566, RFC7273)	
Encoding	L16/L24, 18 ch, 48 samples	AUDIO
QoS	Differentiated Services (DiffServ w/ 3 CoS)	
Transport	RTP / UDP / IP, unicast & multicast	AES67
Media Clock	48 kHz	
Synchronisation	IEEE 1588-2008 (PTPv2)	ALC NetworX





AES67 - Status

2013 – initial publication

- 3 years of work
- 100+ participants (manufacturers, consultants, system integrators, end users)

2015 – first revision

- Corrigendum & clarifications
- Backward compatibility (no new requirements)

2018 – second revision

- Further clarifications
- Backward compatibility (no new requirements)
- PICS* added

* Protocol Implementation Conformance Statement PICS Summaries at: http://www.aes.org/standards/PICS Repository/

Current status

- Task Group is working on further topics (multicast addressing, SDP, homologation w/ ST 2110 etc.)
- Interested parties are invited to join SC-02-12-M











Further Work in AES Task Groups

AES70 – Open Control Architecture

- Initially published in 2017
- AES70-2018 improvements + additions (i.e. CM3, web sockets / UDP support, Task mechanism etc.)
- Current work: further improvements, AES70 for AES67 Connection Management, NMOS convergence

X238 – Requirements for Media Network Directories and Directory Services

- setting forth technical recommendations for media network directories and directory-related services
- Covering: Registration, query, and administration protocols; security mechanisms; directory data model; query language and related semantics; scalability strategies

X242 – Streaming audio metadata over IP

- Defining a transport mechanism for real-time audio meta data associated with an AES67 audio stream
- Synchronization, RTP payload format (but agnostic to actual payload data), association & alignment w/ AES67 streams
- Seeking alignment / coordination w/ SMPTE ST 2110-41 ("Transport of Extensible Fast Metadata")







SMPTE ST 2110 -

Professional Media over Managed IP Networks

The SMPTE ST 2110 standards suite specifies

- the transport, synchronization and description of
 - separate elementary essence streams (video, audio, ancillary data)
 - over managed IP networks (at any speed, from 1GbE to 100 GbE and beyond)
 - for real-time production, playout and other professional media applications







Two Fundamental Approaches to IP Transport

- Bundled (Audio, Video, Metadata together)
 - Audio/Video/Metadata/Sync travel coherently
 - Requires extra work to "unpack" separate essences
- Essence-based (Audio, Video, Metadata separate)
 - Ideal for Studio/Production workflows
 - Individual essence kept in sync using PTP timing



Destination IP Address









The Bundled Approach: SMPTE ST 2022-6











The Essence-based Approach: SMPTE ST 2110



Published in 2017





SMPTE ST 2110 - Professional Media over Managed IP Networks



Bundled vs. Essence-based Approach









The Essence Based Approach: SMPTE ST 2110



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The SMPTE ST 2110 Suite of Standards

Document structure (published):

- 2110-10: System Timing & Definitions

 defines transport layer and synchronization (SMPTE2059, clocks, RTP, SDP etc.)
- 2110-20: Uncompressed Active Video
 - defines payload format for raw video (RFC4175, RTP, SDP, constraints)
- 2110-21: Traffic Shaping and Delivery Timing for Uncompressed Active Video — defines timing model for senders and receivers (traffic shaping requirements)













The SMPTE ST 2110 Suite of Standards

Document structure (published):

• 2110-30: PCM Digital Audio

- defines payload format for linear audio (AES67, constraints)

• 2110-31: AES3 Transparent Transport

- defines payload format for non-linear audio (RAVENNA AM824)

• 2110-40: Transport of SMPTE Ancillary Data

- defines RTP payload format for SDI ancillary data (new IETF draft)













Synchronization and Alignment in ST 2110

Precision Time Protocol (IEEE 1588-2008)

- A method for distributing precise, GPS-referenced time over an IP network
- Proven technology used in multiple industries
- Used for synchronization and alignment of devices and media signals





Both AES67 and SMPTE ST 2110 use PTP







Media Transport in ST 2110

<u>Real-time Transport Protocol (RFC 3550)</u>

• A format-agnostic transport protocol for real-time media data

	0 4	8	3	16	31
SS	Ver P X	CC	M Payload Type	Sequence Number	
Byte	Timestamp				
12	Source Synchronizatin Identifier (SSRC)				
-	Options + Padding (optional)				
			Audio o Video	Data r (up tp 1440 bytes) Data	









Signalization in ST 2110

Session Description Protocol (RFC 4566)

- Required to describe stream formatting, synchronization and connection information
- Provided by a sender (or management instance) for each stream
- Human-readable text:
 v=0 o=1 0 IN IP4 192.168.1.100 s=RAVENNA demo stream t=0 0 a=ts-refclk:ptp=IEEE1588-2008:00-60-6e-ff-fe-7c-23-0f:0 a=mediaclk:direct=0 m=audio 5004 RTP/AVP 98 a=rtpmap:98 L24/48000/2 c=IN IP4 239.3.14.142 a=recvonly a=ptime:1









SMPTE ST 2110-20 Video - Uncompressed

Specifies the payload format for uncompressed active video essence

- Raster size independent > up to 32K x 32K pixels
- Agnostic to:
 - Colour sampling: 4:1:1 to 4:4:4+
 - Bit depth: 8 to 16-Bit+
 - Frame-rate: 23.98 to 120 fps+
- Support for HDR > PQ & HLG
- Significant bandwidth efficiency,
 - i.e. 1080p50:
 - ST 2022-6 = 3,074Gbps
 - ST 2110-20 = 2,143Gbps ⇒ 30% bandwidth saving!







Problem Overview

- Video flows require fairly high data rates
- Multiples flows are concurrently traversing the network
- Network switches (and receivers) have limited buffer capacity
- Constant data flow will not overload the buffers as long as total used bandwidth stays below maximum bandwidth









Problem Overview

• Random and unregulated traffic patterns may temporarily overflow buffers, even if average bandwidth is not exceeded







- Define sender drain behaviour (packet egress pacing and spacing) and (receiver) buffer requirements
- Sender drain behaviour defined on "leaky bucket" model with different characteristics
- 3 models for sender traffic shaping:
 - Narrow-linear (NL) packet are drained evenly distributed across frame period
 - Narrow (N) packet drain closely follows SDI signal timing (no packets during VBI and VANC)
 - Wide (W) allows increased burstiness (accommodates SW-based senders)







• Define sender drain behaviour (packet egress pacing and spacing)







- Define sender drain behaviour (packet egress pacing and spacing)
- 3 models:
 - Narrow (N) packet drain closely follows SDI signal timing (no packets during VBI and VANC)
 - Narrow-linear (NL) packet are drained evenly distributed across frame period
 - Wide (W) allows increased burstiness (accommodates SW-based senders)
- Sender behaviour is signalled in the SDP in the a=fmtp: line:
 - ▶ TP=2110TPN
 - ► TP=2110TPNL
 - ▶ TP=2110TPW
- Has impact on buffer requirements of network switches and receiver devices and sender / receiver compatibility







SMPTE ST 2110-22 Video Compressed

Specifies the payload format for constant bit-rate compressed video formats

- Raster size independent > up to 32K x 32K pixels
- Agnostic to:
 - Colour sampling: 4:1:1 to 4:4:4+
 - Bit depth: 8 to 16-Bit+
 - Frame-rate: 23.98 to 120 fps+
- Support for HDR > PQ & HLG
- Constant bit-rate:
 - no specific codec / compression technology defined
 - codecs registered / enumerated in SMPTE registry,
 i.e. Generic VC2, HT J2K, JPEG-XS, ...







SMPTE ST 2110-30 Linear PCM Audio

Specifies the payload format for PCM digital audio streams

- Uncompressed Linear PCM Audio only
- Based on AES67
- Relatively flexible:
 - 48kHz and 96kHz sampling
 - 16 and 24-bit depth
 - Variable packet timing 125us to 1ms
 - Channel-count based on packet timing
 - from 8 channels @ 1ms up to 64 channels @ 125us (conformance levels A / B / C)









SMPTE ST 2110-30 and AES67 Compatibility

SMPTE ST 2110-30 is a subset of AES67, adding constraints to clocking and streaming









SMPTE ST 2110-31 AES3 Audio

- Can transport any format which can be encapsulated in AES3
 - L24 PCM w/ AES3 subframe meta data (PCUV bits)
 - non-PCM audio and data formats as defined by SMPTE ST 337 / 338 (i.e. Dolby[®]E etc.)
- Builds on RAVENNA's AM824 (IEC 61883-6) payload definition:
 - retains AES67 definitions for synchronization and RTP usage
 - uses 3 bytes for PCM24 + 1 byte for AES3 meta data



- RTP payload format signaled in SDP:

a=rtpmap:<pt> AM824/48000/<nchan> - with <nchan> always being an equal number (stereo channels)

- retains all other SDP parms



SMPTE ST 2110 - Professional Media over Managed IP Networks



SMPTE ST 2110-31 and AES67 Compatibility









SMPTE ST 2110-40 Transport of Ancillary Data

Specifies the method of transporting (SDI) ancillary data via RTP

- Covers ancillary data as specified in SMPTE ST 291-1, i.e.:
 - Timecode
 - Closed captions
 - Subtitles
 - Active format descriptions
- Not intended for the carriage of audio data (→ SMPTE ST 2110-31) or EDH (error, detection and handling)









The SMPTE ST 2110 Suite of Standards

Document structure (in development):

- 2110-23: Single Video Essence Transport over Multiple 2110-20 Streams
 - defines how to split high-bandwidth signals into several lower-bandwidth
 ST2110-20 tributary streams (constraints, grouping, addressing, RTP timestamps, SDP ...)
- 2110-24: Transport of SD Signals
 - defines how to transport SD-formatted signals into ST2110 streams (packetization, RTP timestamps, SDP ...)
- 2110-41: Extensible Fast Metadata Transport
 - defines how to transport extensible, dynamic meta data in ST2110 context (including synchronization)







Further Work in SMPTE DGs

ST 2110

- 1-year review of: -10 / -20 / -21 / -40
- New work: -24 (SDO Definitions)
- PICS (analog to AES67-2018)

ST 2059

- 1-year review of: -1 & -2
- ST 2059 Security
- PTP Monitoring

Related:

VSF

• ST 2110-over-WAN, ST 2110 format enumeration

IEEE1588-2020 (PTPv2.1)

• Improvements and extensions, fully backwards-compatible





Overview on current SDO Activities



Questions?







Overview on current SDO Activities





ST2110 / AES67 Resources:



www.ravenna-network.com/resources





www.aimsalliance.org (resources)

www.smpte.org/smpte-st-2110-faq







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